Final Project: Sprint Review & Retrospective

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Throughout this course, I took on different roles of a Scrum team to work on the SNHU Travel project. I was able to see the project through the lens of the Product Owner, Developer, Tester, and Scrum Master, which gave me a full view of the Scrum Agile process. This retrospective reflects on what I learned while performing each role, how user stories were completed, how I handled changes, and the effectiveness of communication and organizational tools. The experience highlighted both the strengths and challenges of Scrum-Agile practices.

**Applying Roles**

As a product owner, I gained valuable insight into how important it is to bridge the connection between users, stakeholders, and the development team. Actively incorporating feedback ensures the work stays relevant to real needs rather than assumptions, while also making users and stakeholders feel heard and involved in the process. I learned that setting clear expectation, whether through well-defined user stories, detailed acceptance criteria, or precise task descriptions, not only keeps the team focused but also prevents confusion and wasted effort.

While acting as the developer, I implemented the slideshow updates. I replaced the old vacation images with detox/wellness-themed visuals, updated captions, and ensured everything worked together smoothly. Acting in this role gave me insight into how much clear guidance from the Product Owner and quick feedback from the Tester is important. It also showed me the value of breaking work into smaller tasks to maintain focus and efficiency.

Taking on the tester role helped me understand the importance of breaking down requirements into clear, actionable test cases. Identifying the program’s expected outcomes reinforced why examining the smaller details is essential for ensuring overall quality. When new information became available, adjusting the test cases highlighted the need to stay flexible and adaptable, skills that are crucial for accurately validating changes and keeping the product aligned with user and stakeholder expectations.

Finally, as the Scrum Master, I ensured the focus was on daily scrums, tracking progress, and making sure each role could complete tasks effectively. This role highlighted how keeping a structured schedule, supporting collaboration, and addressing issues proactively contributes to project success.

**Completing User Stories**

Experiencing multiple roles gave me a unique perspective on how user stories are completed in Scrum. For example, updating the slideshow for detox/wellness travel. As the developer, I implemented the changes that were defined by the product owner. Completing the story in stages allowed me to see how feedback loops and iterative progress contributes to meeting requirements effectively. Breaking work into manageable pieces and completing each part in sequence made it easier to stay organized and maintain quality.

**Handling Changes and Interruptions**

Agile practices were essential when priorities changed mid sprint. The original slideshow included generalized vacation destinations, but the focus shifted to detox/wellness travel. I updated tasks and adjusted the slides when change occurred. Completing the project demonstrated that flexibility and adjustment are core strengths of the Scrum Agile approach.

**Communication**

Communication is a critical component of the Scrum Agile process. Acting as a Scrum Master, I made communication one of my main points, I noted the use of the daily scrum, sprint review, and sprint retrospective. All of these methods allow the team to voice any concerns, look back on progress, and ensure everything is going in the right direction. In addition, I drafted emails to clarify ambiguous points in user stories, such as how to rank the “Top 5” destinations. This helped simulate real-world communication challenges and solutions.

**Organizational Tools and Scrum-Agile Principles**

Planning, daily scrums, backlog refinement, sprint review, and retrospective were all important to structure the work and reflect on progress. Using these tools and principles reinforced how Agile organizes work, supports iterative improvement, and keeps priorities visible and manageable.

**Evaluating the Agile Process**

One of the biggest strengths of the Agile process is its focus on iterative progress, which creates space for quick feedback and steady improvement. The built-in flexibility allows the team to adapt when priorities shift, ensuring work stays relevant to user and stakeholder needs. Structured roles and events keep everyone aligned, providing clarity and organization even when projects become complex.

That said, Agile also has its challenges. Daily scrums and backlog updates require consistent discipline to ensure they remain productive and do not overshadow actual progress. When scope changes occur rapidly, unclear communication can quickly lead to confusion or misalignment. Striking the right balance between planning and action is key to making Agile truly effective.

Overall experiencing each role reinforced that the Agile process is highly effective for projects with shifting priorities and short timelines. Taking on each role individually helped me appreciate the teamwork, feedback loops, and structured planning that Agile encourages. It also showed how essential clear communication and iterative review are for project success.

**Conclusion**

Completing the SNHU Travel project through each Scrum role provided valuable insight into the Agile process. Completing user stories, handling interruptions, and maintaining communication and organization highlighted how Agile promotes efficiency, collaboration, and adaptability. It’s abundantly clear that the agile process is not just a methodology, it is a mindset that helps teams deliver quality work while having the skillset to adapt to changes and bolsters continuous learning.